

# Neural Networks and object detection

Com III III

(a) Image Classification

(c) Semantic Segmentation

(b) Object Detection



(d) Instance Segmentation

M1 ARIA Image and Video Processing

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#### Plan

- Last week recap
- Object detection
- Instance detection
- Example of an advanced computer vision task
  - Human pose estimation

## Last week recap

#### Image classification



(a) Image Classification

(b) Object Detection



#### Reminder: classification vs regression















 $\rightarrow$  Object detection can again be seen as a classification problem.

Several issues will appear.

First, more than one detection per cat is likely.

 $\text{Dream} \rightarrow$ 



First, more than one detection per cat is likely.

 $\text{Reality} \rightarrow$ 



Solution: Non-Maximum Suppression (NMS)

Reminder: a classification is represented by a vector of size N if there are N classes.

Cat head	Not cat head
0.8	0.2

Solution: Non-Maximum Suppression (NMS)

Reminder: a classification is represented by a vector of size N if there are N classes.

- Compute Intersection Over Union (IOU) Measures how much the two BBs intersect.
- 2. If IOU > 0.5  $\rightarrow$  keep BB with highest confidence level

Cat Confidence level: 0.9



Cat Confidence level: 0.8

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Cat Confidence level: 0.9



Window size here is well adapted.



Window size here is not well adapted.



Solution: Must test several window size, and potentially several ratios.





Underlying problem: Computationally expensive

In a 1024x768px image, if we want to test sliding window each 8 pixel, we have to estimate 12288 classifications, for a single window size.

If we test 5 window size with 3 different ratios:  $12288 \times 15 = 184320$  classifications for a single image!

Recap solution 1:

- 1. Classify sliding windows of difference size and ratios in the image.
- 2. Merge intersecting detections with Non-Maximum Suppression.

Limitation: very computationally expensive (tens of thousands of tests for each image).

Side question: how do we train this?

- 1. Dataset creation where each image is associated to bounding boxes that have been manually labelled.
- 2. Ground truth for each window corresponds to the class of the largest intersection...

A more general representation of object detectors.



In 1st solution:

- Region proposals: sliding windows
- Region classification: historically SVM, neural networks...
- Regions post-processing: Non-Maximum Suppression.

## **R-CNN**

Observation of solution 1: too many windows to tests, too many region propositions.

 $\rightarrow$  We need to reduce it.

Instead of naively looking for every possible windows, we can look for regions with similar colors, and texture.





However, using this method, objects are generally comprised of different colors, textures, so we need also to test merges of regions.

 $\rightarrow$  This is called Selective Search



Selective Search [1] reduces number of regions to approximately 2000 per image.

[1] Segmentation as Selective Search for Object Recognition. Sande et al. 2011



Solution 2: Use Selective Search for region proposals.

 $\rightarrow$  Main idea behind **R-CNN** 

R-CNN has two additional "hacks".

1st hack:



For region classification, it uses a pretrained AlexNet (on another classification task, such as imagenet)...

1st hack:



... where the final layer is removed and connected to a SVM.

It allows to reduce the training time, and profit from NN trained on larger dataset.

AlexNet is used as a Feature Extractor

SVM use these features to classify the target classes (this is called **transfer learning**)



Learnings of First convolution layer on image of size 224X224X3

# The hierarchical layer structure allows to learn hierarchical filters (features)



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

Slide credit: Yann LeCun
2nd hack: in the regions post-processing step, the window positions and dimensions are corrected using a regression.

$$\hat{G}_x = P_w d_x(P) + P_x \tag{1}$$

$$\hat{G}_y = P_h d_y(P) + P_y \tag{2}$$

$$\hat{G}_w = P_w \exp(d_w(P)) \tag{3}$$

$$\hat{G}_h = P_h \exp(d_h(P)). \tag{4}$$

Px, Py, Pw, Ph: x, y, width, height of detected window.

Gx, Gy, Gw, Gh: x, y, width, height of target window.

Issues:

- Classifier in two parts, trained separately.
- Regressor trained separately.
- Still a lot of computation redundancies  $\rightarrow$  still slow: 40-60s per image.



How can we reduce the computational redundancies?

By applying the neural network on the whole image, and then extracting relevant information when testing a window.  $\rightarrow$  Use Region of Interest pooling layer.



2x2 Region of Interest pooling layer

It allows us to reuse the feature map from the convolutional network



2x2 Region of Interest pooling layer

region proposal							
0.88	0.44	0.14	0.16	0.37	0.77	0.96	0.27
0.19	0.45	0.57	0.16	0.63	0.29	0.71	0.70
0.66	0.26	0.82	0.64	0.54	0.73	0.59	0.26
0.85	0.34	0.76	0.84	0.29	0.75	0.62	0.25
0.32	0.74	0.21	0.39	0.34	0.03	0.33	0.48
0.20	0.14	0.16	0.13	0.73	0.65	0.96	0.32
0.19	0.69	0.09	0.86	0.88	0.07	0.01	0.48
0.83	0.24	0.97	0.04	0.24	0.35	0.50	0.91

https://deepsense.ai/region-of-interest-pooling-explained/

2x2 Region of Interest pooling layer

pooling sections							
0.88	0.44	0.14	0.16	0.37	0.77	0.96	0.27
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https://deepsense.ai/region-of-interest-pooling-explained/

0.85	0.84
0.97	0.96



Figure 1. Fast R-CNN architecture. An input image and multiple regions of interest (RoIs) are input into a fully convolutional network. Each RoI is pooled into a fixed-size feature map and then mapped to a feature vector by fully connected layers (FCs). The network has two output vectors per RoI: softmax probabilities and per-class bounding-box regression offsets. The architecture is trained end-to-end with a multi-task loss.

 $\rightarrow$  Main idea of Fast R-CNN

Results:

- Slightly better performance than R-CNN
- Train speedup: 8-20x
- Test speedup: 150-213x (3-10 images per seconds)

New bottleneck: region proposals (Selective Search)



New bottleneck: region proposals (Selective Search)

- Regions proposed not always adapted (missed regions)
- Now a bit slow compared to the rest

New concept: Region Proposal Network (RPN)



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 $\rightarrow$  Main idea of Faster R-CNN

Results:

• Even better performance and speed-up

# YOLO

YOLO: You Only Look Once



YOLO: You Only Look Once



**Figure 3:** The Architecture. Our detection network has 24 convolutional layers followed by 2 fully connected layers. Alternating  $1 \times 1$  convolutional layers reduce the features space from preceding layers. We pretrain the convolutional layers on the ImageNet classification task at half the resolution ( $224 \times 224$  input image) and then double the resolution for detection.

7x7 cells

Output for each cell:

2 bounding boxes + confidences : 2 \* (4 + 1)

20 classes

 $\rightarrow$  7x7x30

Much faster! (200 fps)

Problems if object is too small and for groups of small objects.

Localization is less accurate.

YoloV2, YoloV3...

RetinaNet: state of the art (works well with dense and small scale objects)

Two main ideas...

- Feature Pyramid Network
- Focal Loss

New concept: Region Proposal Network (RPN)



New concept: Region Proposal Network (RPN)





# Different types of pyramid architectures



Tsung-Yi Lin, Piotr Dollár, Ross Girshick, Kaiming He, Bharath Hariharan: "Feature Pyramid Networks for Object Detection", 2016

#### **Object detection: Focal loss**

Focal loss:

$$\mathrm{FL}(p_{\mathrm{t}}) = -(1-p_{\mathrm{t}})^{\gamma} \log(p_{\mathrm{t}}).$$

Focal Loss reduces the loss contribution from easy examples and increases the importance of correcting misclassified examples.

Addresses class imbalance by focusing on samples with lower probability.

Tsung-Yi Lin, Priya Goyal, Ross Girshick, Kaiming He: "Focal Loss for Dense Object Detection", 2017;

#### **Object detection: Focal loss**



Tsung-Yi Lin, Priya Goyal, Ross Girshick, Kaiming He: "Focal Loss for Dense Object Detection", 2017;

Instance segmentation = Object detection + Semantic Segmentation



(c) Semantic Segmentation

Cow



(d) Instance Segmentation



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Mask-RCNN

https://github.com/matterport/Mask RCNN/blob/master/samples/coco/inspect model.ipynb

# Human Pose Estimation with Openpose

#### Realtime Multi-Person 2D Pose Estimation using Part Affinity Fields Zhe Cao, Shih-En Wei, Tomas Simon, Yaser Sheikh (2017)

Slides taken mainly from <a href="https://github.com/ZheC/Realtime\_Multi-Person\_Pose\_Estimation">https://github.com/ZheC/Realtime\_Multi-Person\_Pose\_Estimation</a> Some images from: <a href="https://arvrjourney.com/human-pose-estimation-using-openpose-with-tensorflow-part-2-e78ab9104fc8">https://github.com/ZheC/Realtime\_Multi-Person\_Pose\_Estimation</a> Some images from: <a href="https://arvrjourney.com/human-pose-estimation-using-openpose-with-tensorflow-part-2-e78ab9104fc8">https://github.com/ZheC/Realtime\_Multi-Person\_Pose\_Estimation</a> Some images from: <a href="https://arvrjourney.com/human-pose-estimation-using-openpose-with-tensorflow-part-2-e78ab9104fc8">https://arvrjourney.com/human-pose-estimation-using-openpose-with-tensorflow-part-2-e78ab9104fc8</a>



#### **Top-down Approach: Person Detection + Pose Estimation**



#### Top-down












### Top-down





### Top-down





### Top-down





Top-down









### Top-down

Part Affinity Fields









### Part Affinity Fields





Top-down

# **Novelty: Jointly Learning Parts Detection and Parts Association**



# **Novelty: Jointly Learning Parts Detection and Parts Association**





Stage 1



Right shoulder



Right wrist



i

Right knee

Convolutional Pose Machines, Wei, Ramakrishna, Kanade, Sheikh, CVPR 2016



Convolutional Pose Machines, Wei, Ramakrishna, Kanade, Sheikh, CVPR 2016



Right Wrist - Stage 1





Right Wrist - Stage 1







Right Wrist - Stage 1



Right Wrist - Stage 2



Right Wrist - Stage 1

Right Wrist - Stage 2

Right Wrist - Stage T

# Parts Score Maps Prediction from Image Sequence



# Exact part locations by non maximum suppression

- Pick only local maximums of the heat maps
- Computed by max convolution



## **Jointly Learning Parts Detection and Parts Association**



## **Part-Person Association for Multi-Person Pose Estimation**



### **Part-Person Association for Multi-Person Pose Estimation**



# Part-to-Part Association for Multi-Person Pose Estimation



## **Part Affinity Score Guides the Connection**



## **Part Affinity Score Guides the Connection**



## **Part Affinity Score Guides the Connection**



# How to Obtain the Part Affinity Score



## Part Affinity Score is Dependent on Visual Appearance



# Part Affinity Score is Dependent on Visual Appearance



# Key Idea: Encode the Part Affinity Score on the Image Plane





Part Affinity Fields encode **direction** and **position** 

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Part Affinity Fields encode **direction** and **position** 

### Midpoint Score Map for Part-to-Part Association




# Midpoint Score Map for Part-to-Part Association





#### **Midpoint Score Map for Part-to-Part Association**





#### Affinity score between part1 and part2

= confidence score of the midpoint

# **Spatial Ambiguity of the Midpoint Representation**





# **Spatial Ambiguity of the Midpoint Representation**





Correct Connection
Wrong Connection

# **Spatial Ambiguity of the Midpoint Representation**





Correct Connection
Wrong Connection

#### **Increasing Midpoint Number Cannot Solve The Problem**



Correct Connection
Wrong Connection

# Part Affinity Fields for Part-to-Part Association





# Part Affinity Fields for Part-to-Part Association





# Part Affinity Score Computation As Line Integral

$$\int_{y_1}^{y_2} \int_{x_1}^{x_2} \begin{bmatrix} \mathbf{PAF_x}(x, y) \\ \mathbf{PAF_y}(x, y) \end{bmatrix} \cdot \begin{bmatrix} \mathbf{v_x} \\ \mathbf{v_y} \end{bmatrix} dxdy$$

# Part Affinity Fields Avoid Spatial Ambiguity







→ Correct Connection
→ Wrong Connection

# **Jointly Learning Parts Detection and Parts Association**



#### **Jointly Learning Parts Detection and Parts Association**





Figure 3. Architecture of the two-branch multi-stage CNN. Each stage in the first branch predicts confidence maps  $S^t$ , and each stage in the second branch predicts PAFs  $L^t$ . After each stage, the predictions from the two branches, along with the image features, are concatenated for next stage.

### **Jointly Learning Parts Detection and Parts Association**



# **Datasets**

# COCO 2016 keypoints challenge dataset (189 Gb) - 100K person instances labeled with over 1 million total keypoints MPII human multi-person dataset







# Part matching overview

- For a pair of parts (L.elbow-L.hand)
- Build a weighted bipartite graph
- Solve the assignment problem





**Bipartite Graph** 

Weighted Bipartite Graph













# **Pipeline Summary**

- CNN computes PAFs and heatmaps
- Non Maximum suppression on heatmaps
- Compute assignment confidence between two parts by line integral of the PAF
- Build weighted bipartite graphs
- Solve assignment problem for all pairs of parts
- Merging of connections



# **Results on COCO Challenge Validation Set**

Top-down	Method	AP on val
	GT bbox + CPM [1]	63
	<b>SSD</b> [2] <b>+ CPM</b> [1]	53
	Our Method	58.5
	Ours + Refinement	61

- 1 Convolutional Pose Machines [Wei et al. 2016]
- 2 SSD: Single Shot MultiBox Detector [Liu et al. 2015]



Posenet live demo available @ <u>https://github.com/tensorflow/tfjs-models</u>